

MERGE() - A Quick Introduction

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Talk Proposal

MERGE() is a powerful function for processing data like transaction logs.

It is powerful as it allows you to insert, update, or delete data in one statement instead of using an application that requires numerous round trips between the server and the application to do the same tasks (which is much more resource and time-intensive).

However, this is *not* an easy function to learn from reading the manual.

This session starts with the basics and builds so that you learn how to use the power of MERGE().

20 Minutes!

Merge

Conditionally insert, update, or delete rows of a table

<https://www.postgresql.org/docs/current/sql-merge.html>

```
[ WITH with_query [, ...] ]  
MERGE INTO [ ONLY ] target_table_name [ * ] [ [ AS ] target_alias ]  
USING data_source ON join_condition  
when_clause [...]
```

where *data_source* is:

```
{ [ ONLY ] source_table_name [ * ] | ( source_query ) } [ [ AS ] source_alias ]
```

and *when_clause* is:

```
{ WHEN MATCHED [ AND condition ] THEN { merge_update | merge_delete | DO NOTHING } |  
WHEN NOT MATCHED [ AND condition ] THEN { merge_insert | DO NOTHING } }
```

and *merge_insert* is:

```
INSERT [ ( column_name [, ...] ) ]  
[ OVERRIDING { SYSTEM | USER } VALUE ]  
{ VALUES ( { expression | DEFAULT } [, ...] ) | DEFAULT VALUES }
```

and *merge_update* is:

```
UPDATE SET { column_name = { expression | DEFAULT } |  
( column_name [, ...] ) = ( { expression | DEFAULT } [, ...] ) } [, ...]
```

and *merge_delete* is:

```
DELETE
```

Not an UPsert - <https://www.postgresql.org/docs/current/sql-insert.html>

```
-- Don't update existing distributors based in a certain ZIP code
INSERT INTO distributors AS d (did, dname) VALUES (8, 'Anvil
Distribution')
  ON CONFLICT (did) DO UPDATE
    SET dname = EXCLUDED.dname || ' (formerly ' || d.dname || ')';
    WHERE d.zipcode <> '21201';

-- Name a constraint directly in the statement (uses associated
-- index to arbitrate taking the DO NOTHING action)
INSERT INTO distributors (did, dname) VALUES (9, 'Antwerp Design')
  ON CONFLICT ON CONSTRAINT distributors_pkey DO NOTHING;
```

Think Shovel Versus Spoon!

One big trip over lots of little trips!



Iterating numerous times
from application to server
and back is not
performant.

Transaction Log

For the rest of this presentation please think of 'transaction log' as data from a point of sale (POS) system not a databases transaction log.



Now that you know all!

Let us look at the big picture.

Example 1

Transaction Log

```
CREATE TABLE t (
    Id int
    x int,
    status CHAR(10)
);
```

```
Insert into t (id,x,status)
Values (1, 1, 'From log');
```

Data

```
CREATE TABLE d (
    Id int,
    x int,
    status CHAR(10),
    nbr int
);
```

In this example the tables are the same
but in real-life they will not be.

Table *t* has data, table *d* does not!

Table t

```
test=# select * from t;
+----+---+-----+
| id | x | status |
+----+---+-----+
| 1  | 1 | From log |
+----+---+-----+
(1 row)
```

```
test=#
```

Table d

```
test=# select * from d;
+----+---+-----+---+
| id | x | status | nbr |
+----+---+-----+---+
(0 rows)
```

```
test=#
```

MERGE into d using t on d.id = t.id

when matched then

 update set x = d.x + 1

when not matched then

insert (id,x,status) values (t.id,t.x,t.status);

```
test=# MERGE into d using t on d.id = t.id  
test-# when matched then  
test-#     update set x = d.x + 1
```

test-# when not matched then

**test-# insert (id,x,status) values
(t.id,t.x,t.status);**

MERGE 1

```
test=#
```

```
test=# select * from t;  
id | x | status  
---+---+-----
```

```
1|1| From log  
(1 row)
```

```
test=# select * from d;  
id | x | status | nbr  
---+---+-----+---
```

```
1|1| From log |  
(1 row)
```



Merge() again!

Let's run the same thing again

MERGE into d using t on d.id = t.id

when matched then

update set x = d.x + 1

when not matched then

insert (id,x,status) values (t.id,t.x,t.status);

```
test=# select * from t;
+-----+
| id | x | status |
+-----+
| 1  | 1 | From log |
|    |   | (1 row)  |
```

```
test=# select * from d;
+-----+
| id | x | status | nbr |
+-----+
| 1  | 1 | From log | 1   |
|    |   | (1 row)  |     |
```

```
test=# MERGE into d using t on
      d.id = t.id
test-# when matched then
test-#   update set x = d.x + 1
test-# when not matched then
test-#   insert (id,x,status)
      values (t.id,t.x,t.status);
MERGE 1
test=# select * from d;
+-----+
| id | x | status | nbr |
+-----+
| 1  | 2 | From log | 1   |
|    |   | (1 row)  |     |
```

Deletes!

Let's run the same thing again

Instead of updating, delete match

```
merge into d using t on d.id = t.id  
when matched then delete  
when not matched then insert (id,x,status) values (t.id,t.x,t.status);
```

```
test=# merge into d using t on d.id = t.id  
test-# when matched then delete  
test-# when not matched then insert (id,x,status) values (t.id,t.x,t.status);  
MERGE 1
```

```
test=# select * from d;  
id | x | status | nbr  
----+---+-----+----  
(0 rows)
```

```
test=#
```



Nothing!

Yes, nothing is an option!

```
test=# select * from t;  
id | x | status  
---+---+-----  
 1 | 1 | From log  
 2 | 20 | From log  
 3 | 30 | Also log  
(3 rows)
```

```
test=# insert into d values (1,1,'in data');  
INSERT 0 1
```

```

test=# select * from t;
+---+---+-----+
| id | x  | status |
+---+---+-----+
| 1  | 1  | From log|
| 2  | 20 | From log|
| 3  | 30 | Also log |
+---+---+-----+
(3 rows)

test=# insert into d values (1,1,'in data');
INSERT 0 1
test=#

test=# MERGE into d using t on t.id = d.id
test-#      when matched then
test-#          DO NOTHING
test-# when not matched then
test-# insert (id,x,status) values (t.id,t.x,t.status);
MERGE 3

test=# select * from d;
+---+---+-----+---+
| id | x  | status | nbr |
+---+---+-----+---+
| 1  | 1  | in data |      |
| 2  | 20 | From log|      |
| 3  | 30 | Also log|      |
+---+---+-----+---+
                                         We already had a d.id = 1 -> do nothing!
(3 rows)

```

Complicated

As complicated as you want!

New data

Clear out data

```
test=# truncate d;  
TRUNCATE TABLE  
test=# select * from d;  
id | x | status | nbr  
----+---+-----+----  
(0 rows)
```

New transaction

```
test=# truncate t;  
TRUNCATE TABLE  
test=# insert into t values (1,1,'original');  
INSERT 0 1  
test=#
```

New merge

```
merge into d      #Did not change  
using t  
on t.id = d.id
```

```
when matched AND d.x > 2 THEN  
UPDATE SET x = d.x + t.x, status='updated+'
```

```
when matched and d.x = 1 THEN  
UPDATE SET status = 'updated', x = 3
```

```
when not matched then  
insert (id,x,status) values (t.id,t.x,t.status);
```

First use

Merge

```
merge into d
using t
on t.id = d.id
when matched AND d.x > 2 THEN
UPDATE SET x = d.x + t.x, status='updated'+
when matched and d.x = 1 THEN
UPDATE SET status = 'updated', x = 3
when not matched then
insert (id,x,status) values (t.id,t.x,t.status);
```

Data

```
test=# select * from d;
id | x | status | nbr
---+---+-----+-----
1 | 1 | original | 
(1 row)
```

Second use

Merge

```
merge into d
using t
on t.id = d.id
when matched AND d.x > 2 THEN
UPDATE SET x = d.x + t.x, status='updated'+
when matched and d.x = 1 THEN
UPDATE SET status = 'updated', x = 3
when not matched then
insert (id,x,status) values (t.id,t.x,t.status);
```

Data

```
test=# select * from d;
id | x | status | nbr
---+---+-----+-----
1 | 3 | updated | 
(1 row)
```

Third use

Merge

```
merge into d
using t
on t.id = d.id
when matched AND d.x > 2 THEN
UPDATE SET x = d.x + t.x,
status='updated'
when matched and d.x = 1 THEN
UPDATE SET status = 'updated', x = 3
when not matched then
insert (id,x,status) values (t.id,t.x,t.status);
```

Data

```
test=# select * from d;
id | x | status | nbr
---+---+-----+-----
1 | 4 | updated+ |
(1 row)
```



Those are the basics

Well, at least the basic basics, at basic level

Triggers

If you love to have your ‘business logic’ in the database then please read carefully the manual page on when/how triggers are fired.

Yup, this is like juggling while bouncing up and down on a unicycle while crossing a tightrope.

PostgreSQL 17

MERGE() gets and update!!

Two New Features

RETURNING

The optional RETURNING clause causes MERGE to compute and return value(s) based on each row inserted, updated, or deleted.

Any expression using the source or target table's columns, or the merge_action() function can be computed.

When an INSERT or UPDATE action is performed, the new values of the target table's columns are used.

When a DELETE is performed, the old values of the target table's columns are used. The syntax of the RETURNING list is identical to that of the output list of SELECT.

Two New Features

MERGE_ACTION()

Returns the merge action command executed for the current row.

This will be 'INSERT', 'UPDATE', or 'DELETE'.

```
MERGE INTO products p
  USING stock s ON p.product_id = s.product_id
  WHEN MATCHED AND s.quantity > 0 THEN
    UPDATE SET in_stock = true, quantity =
s.quantity
  WHEN NOT MATCHED THEN
    INSERT (product_id, in_stock, quantity)
      VALUES (s.product_id, true, s.quantity)
  RETURNING merge_action(), p.*;
```

merge_action	product_id	in_stock	quantity
UPDATE	1001	t	50
UPDATE	1002	f	0
INSERT	1003	t	10

Some suggested reading

<https://www.postgresql.org/docs/current/sql-merge.html>

<https://www.percona.com/blog/using-merge-to-make-your-postgresql-more-powerful/>

<https://www.postgresql.fastware.com/blog/the-postgresql-merge-command-a-useful-tool-to-make-your-code-more-efficient>

Innovate freely with highly available and reliable production PostgreSQL

Try Percona software:

- Percona Distribution for Postgres
- Percona Operator for PostgreSQL
- Percona Monitoring and Management (PMM)

We have a TDE solution looking for testers!

- github.com/Percona-Lab/postgresql-tde

Ask questions and leave your feedback:

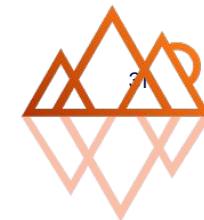
- percona.community
- forums.percona.com
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Thank You!

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